

# **Tour Tech Rider – Hirsch**

Running Time: 90 Minutes

## **Cast and Crew**

Cast = 1 – dressing room required

Stage Manager– dressing room, or SM office required

## **Venue Crew Required**

### **Running Crew**

- Lighting Board and/or Sound operator

## **Set**

A playing space of 23' wide x 20' deep is required. A clean black floor is ideal. It might be appropriate to expose the back wall of the stage. Otherwise a black traveller is required, specific to the grid height or trim.

The following set pieces will travel with the show:

- 1 wooden cart, packing size: 130 X 95 X 65 cm, weight 70 kg.
- 2 pieces of white silk material, 11 ft. wide and 36 ft. long
- 2 pieces of red curtain material, ideally hung on curtain track.
- suitcase, ghost light and assorted small props.
- Swivel chair and stool

The following set pieces will be provided by the presenting theatre:

- Dead hung metal pipe (roughly 2") at least 12' long to be hung US 10' high from the floor
  - Metal pipe will be inserted into a PVC pipe; white fabric will wrap around the PVC pipe to allow it to unravel
- A border large enough to cover the above piping.

Other Notes:

- The white fabric on pipe will require pulley points throughout parts of the grid (pulleys provided by show)
- A clothing hanger to be hung SR which may need a black weight to keep in place

## **Lighting**

Hirsch can work with existing venue lighting plot. However will need the following:

- A Leko with Iris and I-Cue
- Stage wash (tips or tops) with gobo breakup
- A footlight

## **Sound**

The following sound equipment must be supplied by the venue

- Playback capacity from the show computer on Qlab
- At least one Pair of full range speakers

If possible, also supply:

- 1 set of wireless lavalier mic that will be install in the practical ghost light.

### **Tech/Load in Requirements**

We require an 8 hour set up, lighting and sound level session, and Q to Q. Additional 2 hours for dress rehearsal.